

# MA (DIGITAL ARTS AND HUMANITIES)

## Overview

### NFQ Level 9, Major Award

The MA (Digital Arts and Humanities) is a full-time programme running for 12 months from the date of first registration for the programme.

**Note:** Students in this programme are not permitted to enrol in PG6011 Digital Skills for Research Postgraduates in the Humanities and Social Sciences.

## Postgraduate Certificate in Digital Arts and Humanities (NFQ Level 9, Minor award)

Candidates who pass at least 30 credits of taught modules (must include DH6033) may opt to exit the programme and be awarded a Postgraduate Certificate in Digital Arts and Humanities (<https://ucc-ie-public.courseleaf.com/programmes/pcdah/>).

## Postgraduate Diploma in Digital Arts and Humanities (NFQ Level 9, Major award)

Students passing modules to the value of 60 credits in Part I may opt to exit the programme and be awarded a Postgraduate Diploma in Digital Arts and Humanities (<https://ucc-ie-public.courseleaf.com/programmes/pddah/>).

## Programme Requirements

For information about modules, module choice, options and credit weightings, please go to Programme Requirements (p. 1).

## Programme Requirements

Code	Title	Credits
Students take <b>90</b> credits.		
<b>Part I</b>		
Students take <b>60</b> credits as follows – all listed core modules ( <b>40</b> credits) and <b>20</b> credits of elective modules:		
<b>Core Modules</b>		
DH6003	Digital Humanities Institute	5
DH6013	Getting Started with Graduate Research and Generic Skills	5
DH6032	Communities of Practice in Digital Scholarship	10
DH6033	Conceptual Introduction to Digital Arts and Humanities	10
DH6034	Humanities and New Technologies: Tools and Methodologies	10
<b>Elective Modules</b>		
Students take modules to the value of <b>20</b> credits from the following:		
CS6102	Graphics for Interactive Media ()	
CS6103	Audio and Sound Engineering ()	
CS6104	Digital Video Capture and Packaging ()	
CS6117	Audio Processing ()	
DH6006	Teaching and Learning in Digital Humanities ()	
DH6007	Models, Simulations and Games ()	
DH6012	Contemporary Practices in Publishing and Editing ()	

DH6014	Digital Skills for Research Postgraduates in the Humanities and Social Science ()
DH6018	History and Theory of Digital Arts ()
DH6026	Principles of Game Design ()
HA6026	Global Galleries: History, Theory and Practice ()
MU6031	Sound Studies and Musicology ()

### Part II

Students take **30** credits as follows:

<b>Core Modules</b>		
DH6035	Digital Arts and Humanities Dissertation <sup>1</sup>	30
<b>Total Credits</b>		<b>90</b>

<sup>1</sup> A dissertation of 12,000-15,000 words plus a digital artefact must be submitted by a specified date.

## Examinations

Full details and regulations governing Examinations for each programme will be contained in the *Marks and Standards Book* and for each module in the *Book of Modules*.

## Programme Learning Outcomes

### Programme Learning Outcomes for MA in Digital Arts and Humanities (NFQ Level 9, Major Award)

On successful completion of this programme, students should be able to:

- Demonstrate an awareness of the development and the major issues and debates in Digital Arts and Humanities;
- Outline some of the major positions, issues and problems in the study of the Digital Arts and Humanities;
- Demonstrate ability to use digital tools commonly in use in the Digital Arts and Humanities to capture and analyse source materials;
- Evaluate a broad range of primary and secondary sources related to contemporary Digital Arts and Humanities practice in the widest context;
- Participate in collaborative scholarly communities using digital tools;
- Devise research questions which apply digital tools to arts and humanities issues;
- Plan and conduct research at the appropriate level for a masters qualification;
- Present their research in a dissertation supported by relevant digital artefacts.