

# MA (DIGITAL CULTURES)

## Overview

The MA (Digital Cultures) is a full-time programme running for 12 months from the date of first registration for the programme.

Students take taught modules to the value of 60 credits (Part 1) incorporating three, two-day on-campus workshops and 8-10 hours a week of structured online activity during term, supplemented by reading and other study.

**Note:** Students in this programme are not permitted to enrol in PG6011 Digital Skills for Research Postgraduates in the Humanities and Social Sciences.

## Postgraduate Certificate in Digital Cultures (NFQ Level 9, Minor Award)

Students who pass at least 30 credits of taught modules (to include DH6023) may opt to exit the programme and be awarded a Postgraduate Certificate in Digital Cultures (<https://ucc-ie-public.courseleaf.com/programmes/pcdc/>).

## Postgraduate Diploma in Digital Cultures (NFQ Level 9, Major Award)

Students who successfully complete Part I may opt to exit the programme and be awarded a Postgraduate Diploma in Digital Cultures (<https://ucc-ie-public.courseleaf.com/programmes/pddc/>).

## Programme Requirements

For information about modules, module choice, options and credit weightings, please go to Programme Requirements (p. 1).

## Programme Requirements

Code	Title	Credits
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Students take **90** credits.

### Part I

Students take **60** credits as follows - all listed core modules (**40** credits) and **20** credits of elective modules:

#### Core Modules

DH6013	Getting Started with Graduate Research and Generic Skills	5
DH6016	Digital Humanities Institute	5
DH6022	Communities of Practice in Digital Scholarship	10
DH6023	Conceptual Introduction to Digital Arts and Humanities	10
DH6024	Humanities and New Technologies: Tools and Methodologies	10

#### Elective Modules

Students take modules to the value of **20** credits from the following: 20

DH6006	Teaching and Learning in Digital Humanities (5)
DH6007	Models, Simulations and Games (5)
DH6012	Contemporary Practices in Publishing and Editing (5)
DH6018	History and Theory of Digital Arts (5)
DH6026	Principles of Game Design (5)

### Part II

Students take **30** credits as follows:

## Core Modules

DH6029	Digital Cultures Dissertation <sup>1</sup>	30
<b>Total Credits</b>		<b>90</b>

<sup>1</sup> A dissertation of a maximum of 12,000-15,000 words must be submitted by a specified date.

## Examinations

Full details and regulations governing Examinations for each programme will be contained in the *Marks and Standards Book* and for each module in the *Book of Modules*.

## Programme Learning Outcomes

**Programme Learning Outcomes for MA in Digital Cultures (NFQ Level 9, Major Award)**

On successful completion of this programme, students should be able to:

- Demonstrate an awareness of the development and the major issues and debates in Digital Culture;
- Demonstrate the ability to use digital tools commonly in use in the Digital Culture to capture and analyse source materials;
- Participate in collaborative scholarly communities using digital tools;
- Devise research questions which apply digital tools to arts, cultural and humanities issues;
- Plan and conduct research at the appropriate level for a masters qualification;
- Present their research in a thesis supported by relevant digital artefacts.