POSTGRADUATE DIPLOMA IN DIGITAL ARTS AND HUMANITIES

Overview
NFQ Level 9, Major award

Exit Award only
Students passing modules to the value of 60 credits in Part I of the MA (Digital Arts and Humanities) (https://ucc-ie-public.courseleaf.com/programmes/madah/) programme may opt to exit the programme and be awarded a Postgraduate Diploma in Digital Arts and Humanities.

Programme Requirements
For information about modules, module choice, options and credit weightings, please go to Programme Requirements (p. 1).

Programme Requirements

Code	Title	Credits
Students take **60** credits as follows – all listed core modules (**40** credits) and **20** credits of elective modules:		
Core Modules		
DH6003	Digital Humanities Institute	5
DH6013	Getting Started with Graduate Research and Generic Skills	5
DH6032	Communities of Practice in Digital Scholarship	10
DH6033	Conceptual Introduction to Digital Arts and Humanities	10
DH6034	Humanities and New Technologies: Tools and Methodologies	10
Elective Modules		
Students take modules to the value of **20** credits from the following:		20
CS6102	Graphics for Interactive Media	
CS6103	Audio and Sound Engineering	
CS6104	Digital Video Capture and Packaging	
CS6117	Audio Processing	
DH6006	Teaching and Learning in Digital Humanities	
DH6007	Models, Simulations and Games	
DH6012	Contemporary Practices in Publishing and Editing	
DH6014	Digital Skills for Research Postgraduates in the Humanities and Social Science	
DH6018	History and Theory of Digital Arts	
DH6026	Principles of Game Design	
HA6026	Global Galleries: History, Theory and Practice	
MU6031	Sound Studies and Musicology	
Total Credits		**60**

Examinations
Full details and regulations governing Examinations for each programme will be contained in the *Marks and Standards Book* and for each module in the *Book of Modules*.

Programme Learning Outcomes
Programme Learning Outcomes for Postgraduate Diploma in Digital Arts and Humanities (NFQ Level 9, Major Award)

On successful completion of this programme, students should be able to:

- Demonstrate an awareness of the development and the major issues and debates in Digital Arts and Humanities;
- Outline some of the major positions, issues and problems in the study of the Digital Arts and Humanities;
- Demonstrate ability to use digital tools commonly in use in the Digital Arts and Humanities to capture and analyse source materials;
- Evaluate a broad range of primary and secondary sources related to contemporary Digital Arts and Humanities practice in the widest context;
- Participate in collaborative scholarly communities using digital tools.