

PHD (DIGITAL ARTS AND HUMANITIES)

Programme Requirements

Code	Title	Credits
Year 1		
Students take 25 credits as follows - all listed core modules (10 credits), 5 credits of Generic Training Modules and 10 credits from one of the Strands:		
Core Modules		
DH6103	Digital Humanities Institute ¹	5
DH6104	Conceptual Introduction to Digital Arts and Humanities ²	5
Generic Training Modules		
Students take 5 credits from the following:		5
PG6010	Contemporary Practices in Publishing and Editing (5)	
PG7004	Masterclass: Contemporary Theoretical Paradigms in the Humanities (5)	
Strands		
Students take 10 credits from one of the following Strands as follows - all listed core modules (5 credits) and 5 credits of Digital Art Practicum modules:		10
<i>ARTS Strand</i>		
DH6105	History and Theory of Digital Arts (5) ³	
Digital Art Practicum modules		
DH6106	Teaching and Learning in Digital Humanities (5)	
DH6107	Models, Simulations and Games (5)	
CS6102	Graphics for Interactive Media (5)	
CS6103	Audio and Sound Engineering (5)	
CS6104	Digital Video Capture and Packaging (5)	
CS6117	Audio Processing (5)	
<i>HUMANITIES Strand</i>		
DH6110	Humanities and New Technologies: Tools and Methodologies (5) ⁴	
Digital Humanities Practicum modules		
DH6106	Teaching and Learning in Digital Humanities (5)	
DH6107	Models, Simulations and Games (5)	
CS6102	Graphics for Interactive Media (5)	
CS6103	Audio and Sound Engineering (5)	
CS6104	Digital Video Capture and Packaging (5)	
CS6117	Audio Processing (5)	
PG6011	Digital Skills for Research Postgraduates in the Humanities and Social Sciences (5)	
Year 2		
Students take 20 credits as follows - all listed core modules (10 credits), 5 credits of Generic Training Modules and 10 credits from one of the Strands:		
Core Modules		
DH7009	Digital Humanities Institute ¹	5
Generic Training Module		
Students take 5 credits from the following:		5

PG7002	Career Development for end-stage PhD Students in Humanities and Social Sciences (5)
PG7004	Masterclass: Contemporary Theoretical Paradigms in the Humanities (5)
PG6010	Contemporary Practices in Publishing and Editing (5)
Strands	
Students take 10 credits from one of the following Strands as follows - all listed core modules (5 credits) and 5 credits of Digital Art Practicum modules:	
<i>ARTS Strand</i>	
DH7010	Digital Arts & Humanities Research Colloquium (5)
Digital Art Practicum modules	
DH6106	Teaching and Learning in Digital Humanities (5)
DH6107	Models, Simulations and Games (5)
CS6102	Graphics for Interactive Media (5)
CS6103	Audio and Sound Engineering (5)
CS6104	Digital Video Capture and Packaging (5)
CS6117	Audio Processing (5)
<i>HUMANITIES Strand</i>	
DH7010	Digital Arts & Humanities Research Colloquium (5)
Digital Humanities Practicum modules	
DH6106	Teaching and Learning in Digital Humanities (5)
DH6107	Models, Simulations and Games (5)
CS6102	Graphics for Interactive Media (5)
CS6103	Audio and Sound Engineering (5)
CS6104	Digital Video Capture and Packaging (5)
CS6117	Audio Processing (5)
PG6011	Digital Skills for Research Postgraduates in the Humanities and Social Sciences (5)
Year 3	
Students take 25 credits as follows - all listed core modules (15 credits) and 10 credits from one of the Strands (continued from Year 2):	
Core Modules	
DH7011	Digital Humanities Institute ¹ 5
DH7012	Industrial/Research Institute Placement ⁶ 10
Strands	
Students take 10 credits from one of the following Strands as follows - all listed core modules (5 credits) and 5 credits of Digital Art Practicum modules:	
<i>ARTS Strand</i>	
DH7014	Research Colloquium (5)
Digital Art Practicum modules	
DH6106	Teaching and Learning in Digital Humanities (5)
DH6107	Models, Simulations and Games (5)
CS6102	Graphics for Interactive Media (5)
CS6103	Audio and Sound Engineering (5)
CS6104	Digital Video Capture and Packaging (5)
CS6117	Audio Processing (5)
<i>HUMANITIES Strand</i>	
DH7014	Research Colloquium (5)
Digital Humanities Practicum modules	
DH6106	Teaching and Learning in Digital Humanities (5)

DH6107	Models, Simulations and Games (5)
CS6102	Graphics for Interactive Media (5)
CS6103	Audio and Sound Engineering (5)
CS6104	Digital Video Capture and Packaging (5)
CS6117	Audio Processing (5)
PG6011	Digital Skills for Research Postgraduates in the Humanities and Social Sciences (5)

Year 4

Students take **5** credits as follows:

Core Modules

DH7013	Digital Humanities Institute	5
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Research

Students complete research leading to the completion and submission of the thesis (normally around 80,000 words or equivalent).

¹ Intensive seminar on various theoretical, methodological and research practices.

² Theoretical grounding in the study and practice of Digital Arts and Humanities.

³ Team taught, blended delivery seminar focusing on the history and theory of the practice of digital and technologised art and the political and ideological issues of digital culture.

⁴ Team-taught virtual seminar focusing on innovation in Digital Humanities, driven by theoretical reflection and technical skilling.

⁵ Modules selected in Year 1 cannot be selected in Year 2 or Year 3.

⁶ Student placement with national and international academic partners, cultural institutions, and industrial and commercial businesses.